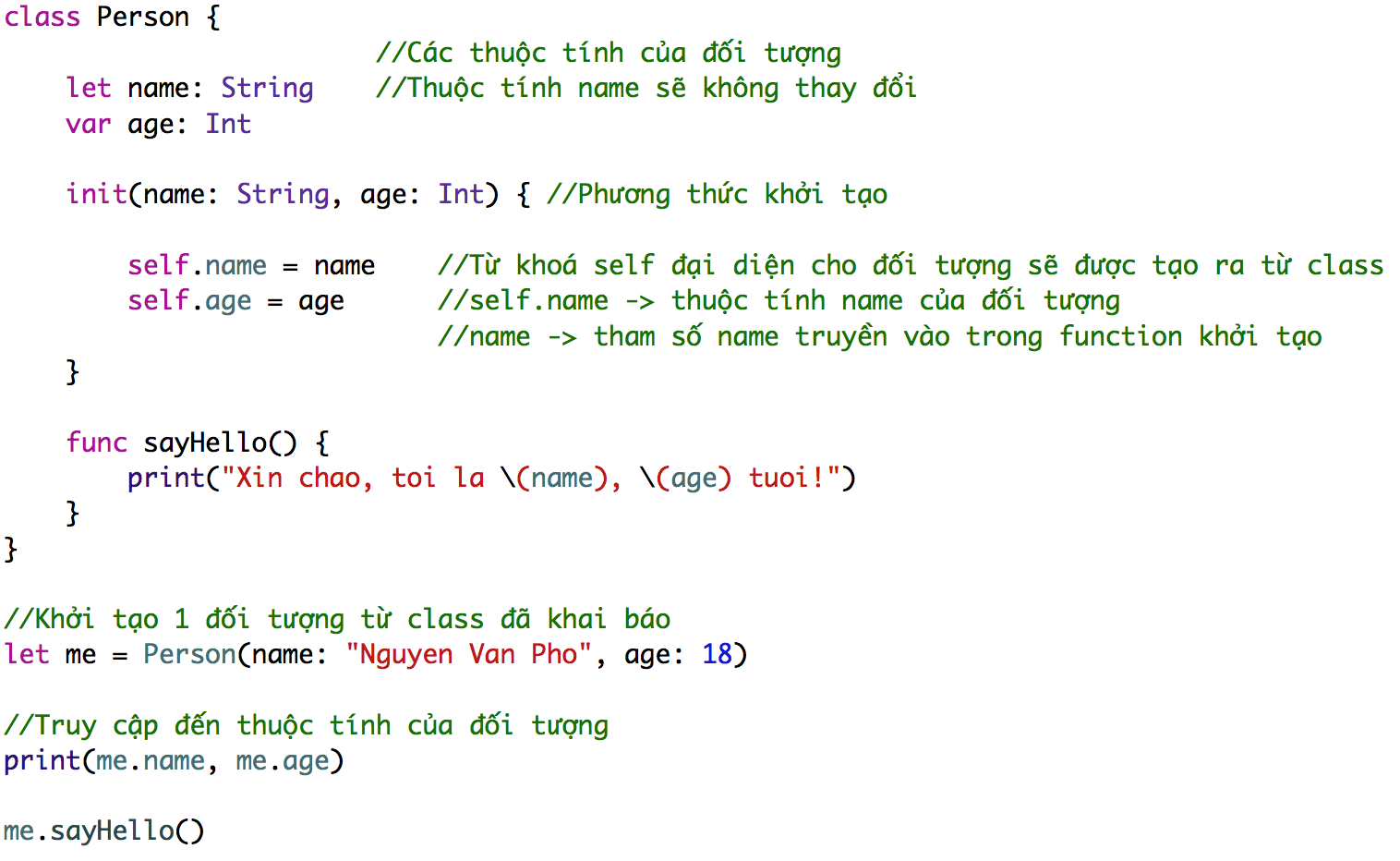
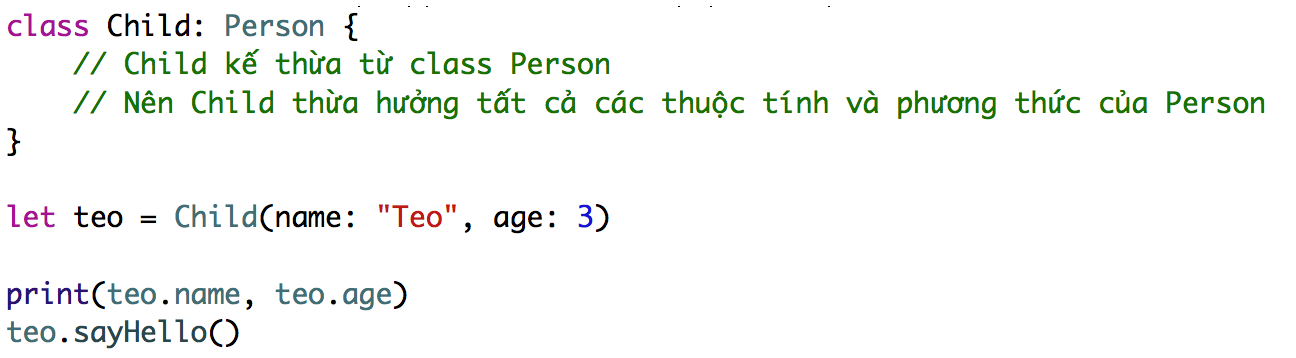
***OBJECTS AND CLASSES***

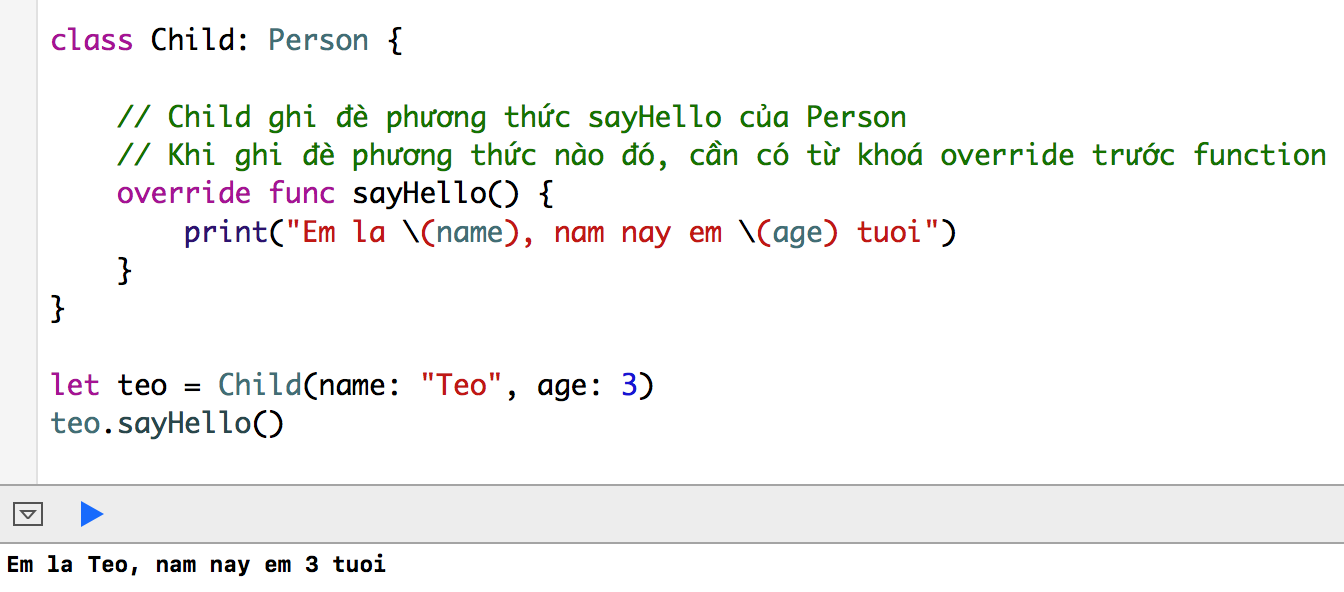
*1. Class đơn giản*

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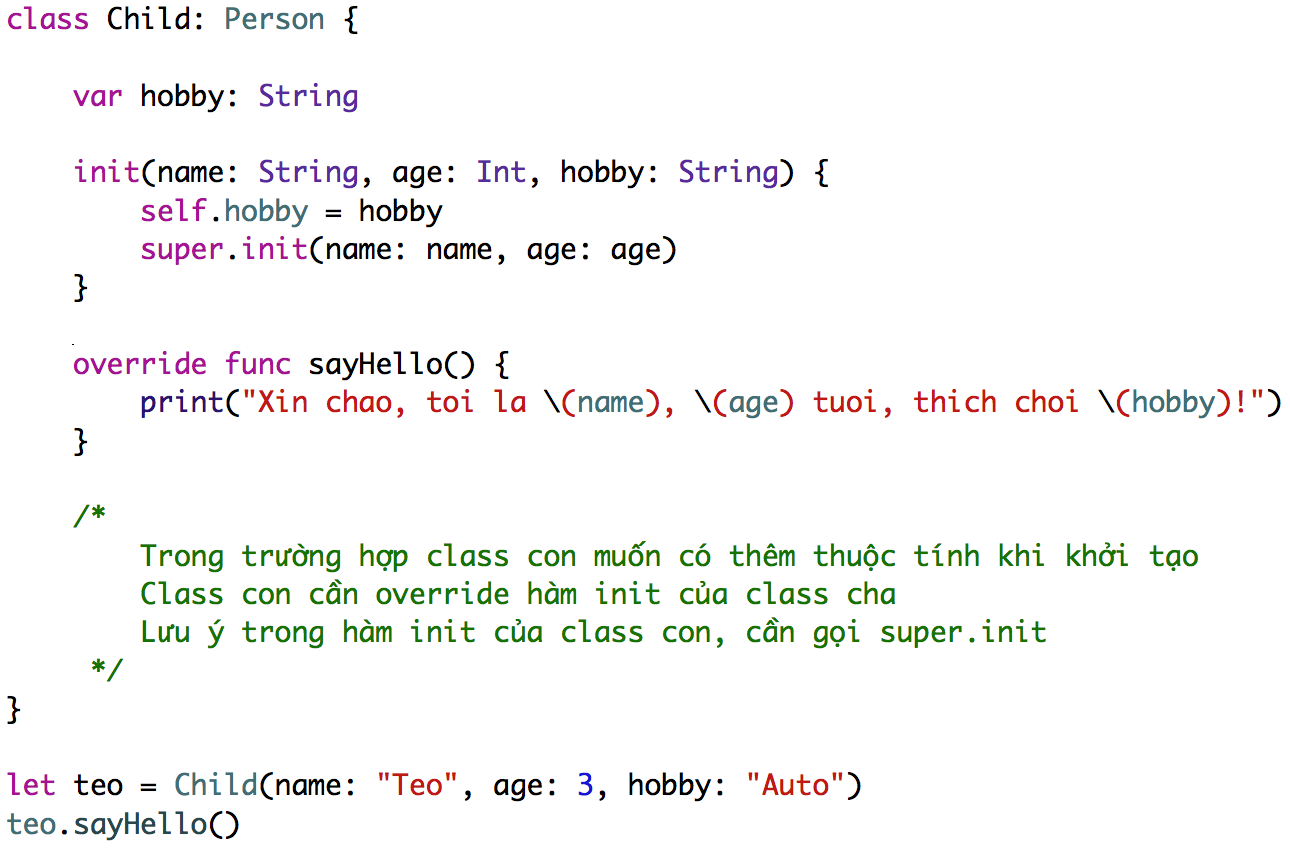
*2. Kế thừa lớp đối tượng*

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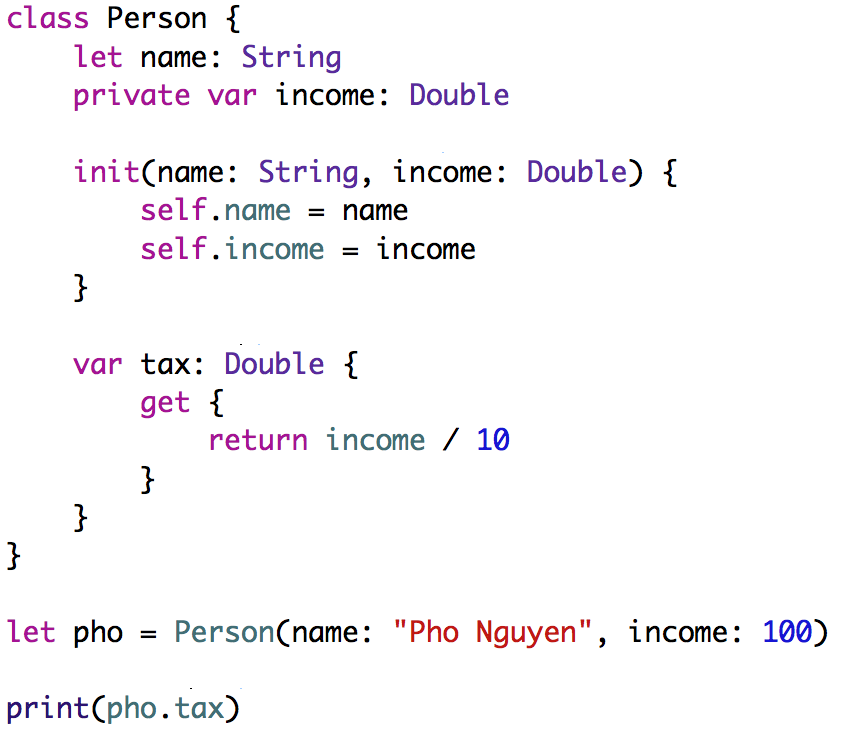
*3. Ghi đè - override*

**

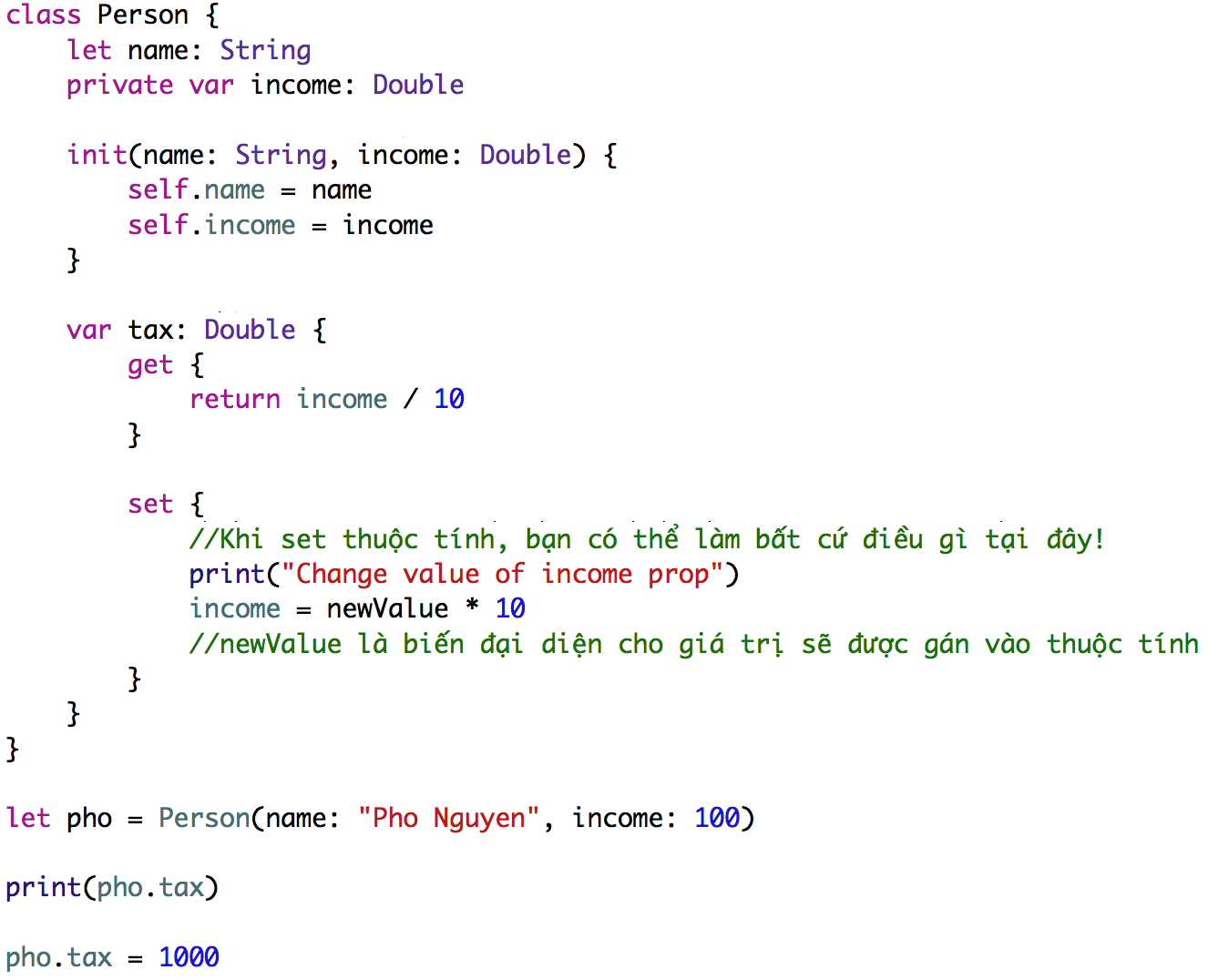
*4. Ghi đè hàm khởi tạo*

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*5. Read-only properties*

**

*6. Phương thức set thuộc tính - computed properties*

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